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Frequency Reuse Concept Formulas

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List of 16 Frequency Reuse Concept Formulas

Frequency Reuse Concept

1) Carrier Frequency using Maximum Doppler Shift

$$fx \quad F_c = \frac{F_m \cdot [c]}{V}$$

[Open Calculator !\[\]\(a870788d6ed9b8fd294b7654a8c8526b_img.jpg\)](#)

$$ex \quad 1898.686\text{kHz} = \frac{0.0551\text{kHz} \cdot [c]}{8700\text{m/s}}$$

2) Channel Reuse Ratio

$$fx \quad Q = \sqrt{3 \cdot K}$$

[Open Calculator !\[\]\(c50c8b7b2cc2cf9ff925edec0ee94c0d_img.jpg\)](#)

$$ex \quad 3.24037 = \sqrt{3 \cdot 3.5}$$

3) Coherence Bandwidth for Multipath Channel

$$fx \quad B_c = \frac{1}{5 \cdot \sigma_t}$$

[Open Calculator !\[\]\(f60b7a900783ac3fd531bfd9c111be6d_img.jpg\)](#)

$$ex \quad 0.000699\text{kHz} = \frac{1}{5 \cdot 0.286\text{s}}$$



4) Coherence Bandwidth for Random Phases of Two Received Signals

$$fx \quad B_{c'} = \frac{1}{4 \cdot 3.14 \cdot \Delta}$$

[Open Calculator !\[\]\(cbe80b694ebd74fcfe136a095b608235_img.jpg\)](#)

$$ex \quad 7.8E^{-5}kHz = \frac{1}{4 \cdot 3.14 \cdot 1.02s}$$

5) Coherence Bandwidth for Two Fading Amplitudes of Two Received Signals

$$fx \quad B_{fad} = \frac{1}{2 \cdot 3.14 \cdot \Delta}$$

[Open Calculator !\[\]\(3e2231b1ad3ca8da8658228c00dd08e0_img.jpg\)](#)

$$ex \quad 0.000156kHz = \frac{1}{2 \cdot 3.14 \cdot 1.02s}$$

6) Coherence Time

$$fx \quad T_c = \frac{0.423}{F_m}$$

[Open Calculator !\[\]\(0d5ec72f61334709c3fc9450209b754f_img.jpg\)](#)

$$ex \quad 0.007677s = \frac{0.423}{0.0551kHz}$$

7) Delay Spread

$$fx \quad \Delta = \frac{1}{2 \cdot 3.14 \cdot B_{fad}}$$

[Open Calculator !\[\]\(b64b40baaee5acddc1eab8538ba84754_img.jpg\)](#)

$$ex \quad 1.020741s = \frac{1}{2 \cdot 3.14 \cdot 0.000156kHz}$$



8) Forward Frame 

$$fx \quad F.F = \tau + R.F + 44 \cdot T_s$$

Open Calculator 

$$ex \quad 2213 = 8s + 5 + 44 \cdot 50s$$

9) M-Ary PAM 

$$fx \quad P_{\sqrt{M}} = 1 - \sqrt{1 - P_{\sqrt{Q}}}$$

Open Calculator 

$$ex \quad 0.9 = 1 - \sqrt{1 - 0.99}$$

10) M-Ary QAM 

$$fx \quad P_{\sqrt{Q}} = 1 - (1 - P_{\sqrt{M}})^2$$

Open Calculator 

$$ex \quad 0.99 = 1 - (1 - 0.9)^2$$

11) Maximum Doppler Shift 

$$fx \quad F_m = \left(\frac{V}{[c]} \right) \cdot F_c$$

Open Calculator 

$$ex \quad 0.055138\text{kHz} = \left(\frac{8700\text{m/s}}{[c]} \right) \cdot 1900\text{kHz}$$

12) Maximum Excess Delay 

$$fx \quad X = \tau_x - \tau_0$$

Open Calculator 

$$ex \quad 7.65\text{dB} = 14\text{dB} - 6.35\text{dB}$$



13) Reverse Frame 

$$fx \quad R.F = F.F - (\tau + 44 \cdot T_s)$$

Open Calculator 

$$ex \quad 5 = 2213 - (8s + 44 \cdot 50s)$$

14) RMS Delay Spread 

$$fx \quad \sigma_t = \sqrt{\tau'' - (\tau')^2}$$

Open Calculator 


$$ex \quad 0.286313s = \sqrt{0.084s - (0.045s)^2}$$

15) Symbol Time Period 

$$fx \quad T_s = \frac{F.F - (\tau + R.F)}{44}$$

Open Calculator 

$$ex \quad 50s = \frac{2213 - (8s + 5)}{44}$$

16) Time Slots 

$$fx \quad \tau = F.F - (R.F + 44 \cdot T_s)$$

Open Calculator 

$$ex \quad 8s = 2213 - (5 + 44 \cdot 50s)$$







Variables Used

- B_c Coherence Bandwidth (Kilohertz)
- $B_{c'}$ Coherence Bandwidth Random Phase (Kilohertz)
- B_{fad} Coherence Bandwidth Fading (Kilohertz)
- F_c Carrier Frequency (Kilohertz)
- F_m Maximum Doppler Shift (Kilohertz)
- **F.F** Forward Frame
- **K** Frequency Reuse Pattern
- $P_{\sqrt{M}}$ M-Ary PAM
- $P_{\sqrt{Q}}$ M-Ary QAM
- **Q** Co Channel Reuse Ratio
- **R.F** Reverse Frame
- T_c Coherence Time (Second)
- T_s Symbol Time (Second)
- **V** Velocity (Meter per Second)
- **X** Maximum Excess Delay (Decibel)
- Δ Delay Spread (Second)
- σ_t RMS Delay Spread (Second)
- T' Mean Excess Delay (Second)
- T'' Variance Mean Excess Delay (Second)
- T_0 First Arriving Signal (Decibel)
- T_x Excess Delay Spread (Decibel)
- τ Time Slots (Second)



Constants, Functions, Measurements used

- **Constant:** [c], 299792458.0 Meter/Second
Light speed in vacuum
- **Function:** sqrt, sqrt(Number)
Square root function
- **Measurement:** **Time** in Second (s)
Time Unit Conversion 
- **Measurement:** **Speed** in Meter per Second (m/s)
Speed Unit Conversion 
- **Measurement:** **Frequency** in Kilohertz (kHz)
Frequency Unit Conversion 
- **Measurement:** **Sound** in Decibel (dB)
Sound Unit Conversion 



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