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# Shock Dynamics and Aerodynamic Shape Formulas

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# List of 10 Shock Dynamics and Aerodynamic Shape Formulas

## Shock Dynamics and Aerodynamic Shape

### 1) Detachment Distance of Cylinder Wedge Body Shape

**fx**

$$\delta = r \cdot 0.386 \cdot \exp\left(\frac{4.67}{M^2}\right)$$

[Open Calculator !\[\]\(a870788d6ed9b8fd294b7654a8c8526b\_img.jpg\)](#)

**ex**

$$23.75053\text{mm} = 57.2\text{mm} \cdot 0.386 \cdot \exp\left(\frac{4.67}{(8)^2}\right)$$

### 2) Detachment Distance of Sphere Cone Body Shape

**fx**

$$\delta' = r \cdot 0.143 \cdot \exp\left(\frac{3.24}{M^2}\right)$$

[Open Calculator !\[\]\(c50c8b7b2cc2cf9ff925edec0ee94c0d\_img.jpg\)](#)

**ex**

$$8.604353\text{mm} = 57.2\text{mm} \cdot 0.143 \cdot \exp\left(\frac{3.24}{(8)^2}\right)$$

### 3) Grid Point Calculation for Shock Waves

**fx**

$$\zeta = \frac{y - b}{\delta}$$

[Open Calculator !\[\]\(f60b7a900783ac3fd531bfd9c111be6d\_img.jpg\)](#)

**ex**

$$89.93684 = \frac{2200\text{mm} - 64\text{mm}}{23.75\text{mm}}$$



## 4) Local Shock Velocity Equation

**fx**  $W = c_s \cdot (M - M_1)$

[Open Calculator !\[\]\(cbe80b694ebd74fcfe136a095b608235\_img.jpg\)](#)

**ex**  $2229.5 \text{m/s} = 343 \text{m/s} \cdot (8 - 1.5)$

## 5) Mach Wave behind Shock

**fx**  $M_2 = \frac{V_\infty - W_m}{c_s}$

[Open Calculator !\[\]\(3e2231b1ad3ca8da8658228c00dd08e0\_img.jpg\)](#)

**ex**  $0.017493 = \frac{98 \text{m/s} - 92 \text{m/s}}{343 \text{m/s}}$

## 6) Mach Wave behind Shock with Mach Infinity

**fx**  $M_1 = M - \frac{W}{c_s}$

[Open Calculator !\[\]\(0d5ec72f61334709c3fc9450209b754f\_img.jpg\)](#)

**ex**  $1.5 = 8 - \frac{2229.5 \text{m/s}}{343 \text{m/s}}$

## 7) Nose Radius of Cylinder-Wedge

**fx**  $r = \frac{\delta}{0.386 \cdot \exp\left(\frac{4.67}{M^2}\right)}$

[Open Calculator !\[\]\(b64b40baaee5acddc1eab8538ba84754\_img.jpg\)](#)

**ex**  $57.19873 \text{mm} = \frac{23.75 \text{mm}}{0.386 \cdot \exp\left(\frac{4.67}{(8)^2}\right)}$



## 8) Nose Radius of Sphere Cone

$$fx \quad r_n = \frac{\delta}{0.143 \cdot \exp\left(\frac{3.24}{M^2}\right)}$$

[Open Calculator !\[\]\(e78f798d4ea5c530c9db49e7d26e6b95\_img.jpg\)](#)

$$ex \quad 157.8852\text{mm} = \frac{23.75\text{mm}}{0.143 \cdot \exp\left(\frac{3.24}{(8)^2}\right)}$$

## 9) Pressure Ratio for Unsteady Waves

$$fx \quad r_p = \left(1 + \left(\frac{\gamma - 1}{2}\right) \cdot \frac{u'}{c_s}\right)^{2 \cdot \frac{\gamma}{\gamma - 1}}$$

[Open Calculator !\[\]\(05be7c7a8995decd503647c99211f7c2\_img.jpg\)](#)

$$ex \quad 1.040294 = \left(1 + \left(\frac{1.6 - 1}{2}\right) \cdot \frac{8.5\text{kg}\cdot\text{m}^2}{343\text{m/s}}\right)^{2 \cdot \frac{1.6}{1.6 - 1}}$$

## 10) Ratio of New and Old Temperature

$$fx \quad T_{\text{shock ratio}} = \left(1 + \left(\frac{\gamma - 1}{2}\right) \cdot \frac{V_n}{c_{\text{old}}}\right)^2$$

[Open Calculator !\[\]\(fe3aebe81acea8d45108cd2768939da7\_img.jpg\)](#)

$$ex \quad 3.523853 = \left(1 + \left(\frac{1.6 - 1}{2}\right) \cdot \frac{1000\text{m/s}}{342\text{m/s}}\right)^2$$



## Variables Used

- $b$  Body Shape in Hypersonic Flow (Millimeter)
- $c_{old}$  Old Speed of Sound (Meter per Second)
- $c_s$  Speed of Sound (Meter per Second)
- $M$  Mach Number
- $M_1$  Mach Number ahead of Shock
- $M_2$  Mach Number behind Shock
- $r$  Radius (Millimeter)
- $r_n$  Nose Radius of Sphere Cone (Millimeter)
- $r_p$  Pressure Ratio
- $T_{shock\_ratio}$  Temperature Ratio across Shock
- $u'$  Induced Mass Motion (Kilogram Square Meter)
- $V_\infty$  Freestream Velocity (Meter per Second)
- $V_n$  Normal Velocity (Meter per Second)
- $W$  Local Shock Velocity (Meter per Second)
- $W_m$  Local Shock Velocity for Mach Wave (Meter per Second)
- $y$  Distance from X-Axis (Millimeter)
- $\gamma$  Specific Heat Ratio
- $\delta'$  Detachment Distance of Sphere Cone Body Shape (Millimeter)
- $\zeta$  Grid Points
- $\delta$  Local Shock-Detachment Distance (Millimeter)



# Constants, Functions, Measurements used

- **Function:** **exp**, exp(Number)

*In an exponential function, the value of the function changes by a constant factor for every unit change in the independent variable.*

- **Measurement:** **Length** in Millimeter (mm)

*Length Unit Conversion* 

- **Measurement:** **Speed** in Meter per Second (m/s)

*Speed Unit Conversion* 

- **Measurement:** **Moment of Inertia** in Kilogram Square Meter ( $\text{kg}\cdot\text{m}^2$ )

*Moment of Inertia Unit Conversion* 



## Check other formula lists

- Shock Dynamics and  
Aerodynamic Shape Formulas 

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