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Advanced Illumination Formulas

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List of 16 Advanced Illumination Formulas

Advanced Illumination ↗

1) Beer-Lambert Law ↗

$$fx \quad I_t = I_o \cdot \exp(-\beta \cdot c \cdot x)$$

[Open Calculator ↗](#)

$$ex \quad 21.72319cd = 700cd \cdot \exp(-1.21 \cdot 0.41 \cdot 7m)$$

2) Fresnel's Law of Reflection ↗

$$fx \quad r_\lambda = \frac{(n_2 - n_1)^2}{(n_2 + n_1)^2}$$

[Open Calculator ↗](#)

$$ex \quad 0.043199 = \frac{(1.54 - 1.01)^2}{(1.54 + 1.01)^2}$$

3) Illumination by Lambert Cosine Law ↗

$$fx \quad E_v = \frac{I_v \cdot \cos(\theta)}{L^2}$$

[Open Calculator ↗](#)

$$ex \quad 0.442743lx = \frac{4.62cd \cdot \cos(65^\circ)}{(2.1m)^2}$$



4) Incident Angle using Snell's Law ↗

fx $\theta_i = \arcsin h \left(\frac{n_2 \cdot \sin(\theta_r)}{n_1} \right)$

[Open Calculator ↗](#)

ex $30.66133^\circ = \arcsin h \left(\frac{1.54 \cdot \sin(21.59^\circ)}{1.01} \right)$

5) Intensity of Light Transmitted ↗

fx $I_t = I_o \cdot \exp(-\alpha \cdot x)$

[Open Calculator ↗](#)

ex $21.12338 \text{cd} = 700 \text{cd} \cdot \exp(-0.5001 \cdot 7 \text{m})$

6) Inverse Square Law ↗

fx $L_v = \frac{I_t}{d^2}$

[Open Calculator ↗](#)

ex $0.265118 \text{cd} \cdot \text{sr/m}^2 = \frac{21 \text{cd}}{(8.9 \text{m})^2}$

7) Lambert's Cosine Law ↗

fx $E_\theta = E_v \cdot \cos(\theta_i)$

[Open Calculator ↗](#)

ex $0.883346 = 1.02 \text{lx} \cdot \cos(30^\circ)$



8) Luminance for Lambertian Surfaces ↗

$$fx \quad L_v = \frac{E_v}{\pi}$$

[Open Calculator ↗](#)

$$ex \quad 0.324676 \text{cd}^*\text{sr}/\text{m}^2 = \frac{1.02 \text{lx}}{\pi}$$

9) Luminous Intensity ↗

$$fx \quad I_v = \frac{L_m}{\omega}$$

[Open Calculator ↗](#)

$$ex \quad 1.55 \text{cd} = \frac{41.85 \text{cd}^*\text{sr}}{27 \text{sr}}$$

10) Number of Floodlighting Units ↗

$$fx \quad N = \frac{A_{\text{light}} \cdot E_v}{0.7 \cdot \Phi_B}$$

[Open Calculator ↗](#)

$$ex \quad 1.710253 = \frac{8.98 \text{m}^2 \cdot 1.02 \text{lx}}{0.7 \cdot 7.651 \text{lm}}$$

11) Refracted Angle using Snell's Law ↗

$$fx \quad \theta_r = \arcsin h \left(\frac{n_1 \cdot \sin(\theta_i)}{n_2} \right)$$

[Open Calculator ↗](#)

$$ex \quad 18.46714^\circ = \arcsin h \left(\frac{1.01 \cdot \sin(30^\circ)}{1.54} \right)$$



12) Specific Consumption ↗

$$fx \quad S.C. = \frac{2 \cdot P_{in}}{CP}$$

[Open Calculator ↗](#)

$$ex \quad 374.1935 = \frac{2 \cdot 290W}{1.55cd}$$

13) Spectral Luminous Efficacy ↗

$$fx \quad K_\lambda = K_m \cdot V_\lambda$$

[Open Calculator ↗](#)

$$ex \quad 2561.22lm/W = 55.8lm/W \cdot 45.9$$

14) Spectral Reflection Factor ↗

$$fx \quad P_\lambda = \frac{J_\lambda}{G_\lambda}$$

[Open Calculator ↗](#)

$$ex \quad 1.304348 = \frac{4.5}{3.45}$$

15) Spectral Transmission Factor ↗

$$fx \quad T_\lambda = \frac{J'_\lambda}{G_\lambda}$$

[Open Calculator ↗](#)

$$ex \quad 1.127536 = \frac{3.89}{3.45}$$



16) Utilization Factor of Electrical Energy ↗

fx
$$UF = \frac{L_r}{L_e}$$

Open Calculator ↗

ex
$$0.157895 = \frac{6\text{cd}}{38\text{cd}}$$



Variables Used

- **A_{light}** Area to be Lighted (*Square Meter*)
- **c** Concentration of Absorption Material
- **CP** Candle Power (*Candela*)
- **d** Distance (*Meter*)
- **E_v** Illumination Intensity (*Lux*)
- **E_θ** Illuminance at Angle of Incidence
- **G_λ** Spectral Irradiation
- **I_o** Intensity of Light Entering the Material (*Candela*)
- **I_t** Intensity of Transmitted Light (*Candela*)
- **I_v** Luminous Intensity (*Candela*)
- **J_λ** Reflected Spectral Emission
- **J_{λ'}** Transmitted Spectral Emission
- **K_m** Maximum Sensitivity (*Lumen Per Watt*)
- **K_λ** Spectral Luminous Efficacy (*Lumen Per Watt*)
- **L** Length of Illumination (*Meter*)
- **L_e** Lumen Emitting from Source (*Candela*)
- **L_r** Lumen Reaching Working Plane (*Candela*)
- **L_v** Luminance (*Candela Steradian per Sq Meter*)
- **Lm** Lumen (*Candela Steradian*)
- **N** Number of Floodlighting Units
- **n₁** Refractive Index of Medium 1



- n_2 Refractive Index of Medium 2
- P_{in} Input Power (*Watt*)
- P_λ Spectral Reflection Factor
- r_λ Reflection Loss
- **S.C.** Specific Consumption
- T_λ Spectral Transmission Factor
- **UF** Utilization Factor
- V_λ Photopic Efficiency Value
- x Path Length (*Meter*)
- α Absorption Coefficient
- β Absorption per Concentration Coefficient
- θ Illumination Angle (*Degree*)
- θ_i Incident Angle (*Degree*)
- θ_r Refracted Angle (*Degree*)
- Φ_B Lumen Flux (*Lumen*)
- ω Solid Angle (*Steradian*)



Constants, Functions, Measurements used

- **Constant:** **pi**, 3.14159265358979323846264338327950288
Archimedes' constant
- **Function:** **arcsinh**, **arcsinh(Number)**
Inverse hyperbolic sine function
- **Function:** **cos**, **cos(Angle)**
Trigonometric cosine function
- **Function:** **exp**, **exp(Number)**
Exponential function
- **Function:** **sin**, **sin(Angle)**
Trigonometric sine function
- **Function:** **sinh**, **sinh(Number)**
Hyperbolic sine function
- **Measurement:** **Length** in Meter (m)
Length Unit Conversion 
- **Measurement:** **Luminous Intensity** in Candela (cd)
Luminous Intensity Unit Conversion 
- **Measurement:** **Area** in Square Meter (m²)
Area Unit Conversion 
- **Measurement:** **Illuminance** in Lux (lx), Candela Steradian per Sq Meter (cd*sr/m²)
Illuminance Unit Conversion 
- **Measurement:** **Power** in Watt (W)
Power Unit Conversion 
- **Measurement:** **Angle** in Degree (°)
Angle Unit Conversion 



- **Measurement:** **Luminous Flux** in Candela Steradian (cd*sr), Lumen (lm)
Luminous Flux Unit Conversion ↗
- **Measurement:** **Luminous Efficacy** in Lumen Per Watt (lm/W)
Luminous Efficacy Unit Conversion ↗
- **Measurement:** **Solid Angle** in Steradian (sr)
Solid Angle Unit Conversion ↗



Check other formula lists

- Advanced Illumination Formulas 

- Illumination Parameters Formulas 

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