

calculatoratoz.comunitsconverters.com

Curvilinear Motion Formulas

[Calculators!](#)[Examples!](#)[Conversions!](#)

Bookmark calculatoratoz.com, unitsconverters.com

Widest Coverage of Calculators and Growing - **30,000+ Calculators!**

Calculate With a Different Unit for Each Variable - **In built Unit Conversion!**

Widest Collection of Measurements and Units - **250+ Measurements!**

Feel free to SHARE this document with your friends!

[Please leave your feedback here...](#)



List of 11 Curvilinear Motion Formulas

Curvilinear Motion ↗

1) Angular Acceleration given Linear Acceleration ↗

$$fx \quad \alpha_{cm} = \frac{a_{cm}}{r}$$

[Open Calculator ↗](#)

$$ex \quad 8.101449 \text{ rad/s}^2 = \frac{5.59 \text{ m/s}^2}{0.69 \text{ m}}$$

2) Angular Displacement given Angular Acceleration ↗

$$fx \quad \theta_{cm} = \omega_{in} \cdot t_{cm} + \frac{1}{2} \cdot \alpha_{cm} \cdot t_{cm}^2$$

[Open Calculator ↗](#)

$$ex \quad 6187.944^\circ = 24 \text{ rad/s} \cdot 3 \text{ s} + \frac{1}{2} \cdot 8 \text{ rad/s}^2 \cdot (3 \text{ s})^2$$

3) Angular Velocity given Linear Velocity ↗

$$fx \quad \omega = \frac{v_{cm}}{r}$$

[Open Calculator ↗](#)

$$ex \quad 36.23188 \text{ rad/s} = \frac{25 \text{ m/s}}{0.69 \text{ m}}$$



4) Angular Velocity of Body Moving in Circle ↗

$$fx \quad \omega = \frac{\theta_{cm}}{t_{cm}}$$

Open Calculator ↗

$$ex \quad 35.99451 \text{ rad/s} = \frac{6187^\circ}{3\text{s}}$$

5) Average Angular Velocity ↗

$$fx \quad \omega = \frac{\omega_{in} + \omega_{fi}}{2}$$

Open Calculator ↗

$$ex \quad 36 \text{ rad/s} = \frac{24 \text{ rad/s} + 48 \text{ rad/s}}{2}$$

6) Final Angular Velocity ↗

$$fx \quad \omega_{fi} = \omega_{in} + \alpha_{cm} \cdot t_{cm}$$

Open Calculator ↗

$$ex \quad 48 \text{ rad/s} = 24 \text{ rad/s} + 8 \text{ rad/s}^2 \cdot 3\text{s}$$

7) Initial Angular Velocity ↗

$$fx \quad \omega_{in} = \omega_{fi} - \alpha_{cm} \cdot t_{cm}$$

Open Calculator ↗

$$ex \quad 24 \text{ rad/s} = 48 \text{ rad/s} - 8 \text{ rad/s}^2 \cdot 3\text{s}$$



8) Linear Acceleration in Curvilinear Motion

fx $a_{cm} = \alpha_{cm} \cdot r$

[Open Calculator !\[\]\(e78f798d4ea5c530c9db49e7d26e6b95_img.jpg\)](#)

ex $5.52\text{m/s}^2 = 8\text{rad/s}^2 \cdot 0.69\text{m}$

9) Radius of Curvilinear Motion given Angular velocity

fx $r = \frac{v_{cm}}{\omega}$

[Open Calculator !\[\]\(05be7c7a8995decd503647c99211f7c2_img.jpg\)](#)

ex $0.694444\text{m} = \frac{25\text{m/s}}{36\text{rad/s}}$

10) Radius of Curvilinear Motion given Linear Acceleration

fx $r = \frac{a_{cm}}{\alpha_{cm}}$

[Open Calculator !\[\]\(fe3aebe81acea8d45108cd2768939da7_img.jpg\)](#)

ex $0.69875\text{m} = \frac{5.59\text{m/s}^2}{8\text{rad/s}^2}$

11) Velocity in Curvilinear Motion given Angular Velocity

fx $v_{cm} = \omega \cdot r$

[Open Calculator !\[\]\(899d8b7697d64725bf017d3296cfcf1b_img.jpg\)](#)

ex $24.84\text{m/s} = 36\text{rad/s} \cdot 0.69\text{m}$



Variables Used

- a_{cm} Acceleration For Curvilinear Motion (*Meter per Square Second*)
- r Radius (*Meter*)
- t_{cm} Time Period (*Second*)
- v_{cm} Velocity of Curvilinear Motion (*Meter per Second*)
- α_{cm} Angular Acceleration (*Radian per Square Second*)
- θ_{cm} Angular Displacement (*Degree*)
- ω Angular Velocity (*Radian per Second*)
- ω_f Final Angular Velocity of Object (*Radian per Second*)
- ω_i Initial Angular Velocity of Object (*Radian per Second*)



Constants, Functions, Measurements used

- **Measurement:** Length in Meter (m)

Length Unit Conversion 

- **Measurement:** Time in Second (s)

Time Unit Conversion 

- **Measurement:** Speed in Meter per Second (m/s)

Speed Unit Conversion 

- **Measurement:** Acceleration in Meter per Square Second (m/s²)

Acceleration Unit Conversion 

- **Measurement:** Angle in Degree (°)

Angle Unit Conversion 

- **Measurement:** Angular Velocity in Radian per Second (rad/s)

Angular Velocity Unit Conversion 

- **Measurement:** Angular Acceleration in Radian per Square Second (rad/s²)

Angular Acceleration Unit Conversion 



Check other formula lists

- [Curvilinear Motion Formulas](#) ↗
- [Motion in Bodies Connected by Strings Formulas](#) ↗
- [Motion in Bodies Hanging by String Formulas](#) ↗
- [Projectile Motion Formulas](#) ↗

Feel free to SHARE this document with your friends!

PDF Available in

[English](#) [Spanish](#) [French](#) [German](#) [Russian](#) [Italian](#) [Portuguese](#) [Polish](#) [Dutch](#)

9/11/2024 | 7:56:07 AM UTC

[Please leave your feedback here...](#)

